City of Valdez

212 Chenega Ave. Valdez, AK 99686



Minutes - Draft

Wednesday, June 25, 2025 7:00 PM

Regular Meeting

Council Chambers

Planning and Zoning Commission

REGULAR AGENDA - 7:00 PM

I. CALL TO ORDER

II. ROLL CALL

| Present | 5 - Stephen Goudreau |
|---------------------|--|
| | Donald Haase |
| | Cherise Beatus |
| | Maureen Radotich |
| | Christopher Moulton |
| Excused | 2 - Rhonda Wade |
| | Caleb Metroka |
| Also Present | Acting Community Development Director Nicole Chase |
| | City Clerk Reggie Radotich |

III. PUBLIC BUSINESS FROM THE FLOOR

City Manager Nate Duval introduced himself in his new role and noted that he was looking forward to working with the Planning and Zoning Commission

IV. NEW BUSINESS

1. Approval of Temporary Land Use Permit #25-08 for Central Environmental, Inc. for a 2-acre portion of USS 439 (Pipeyard) Owned by the City of Valdez for a Six-Month Term

MOTION: Commission Member Moulton moved, seconded by Commission Member Goudreau, to Approve temporary land use permit #25-08 for Central Environmental, Inc. for a 2-acre portion of USS 439 (Pipeyard) owned by the City of Valdez for a six-month term. The motion carried by the following vote after the following discussion occurred.

DISCUSSION: Commission Member Moulton asked for a clarification of the location. City Manager Nate Duval was in the room and clarified. Commission Member Haase asked about encumbrances remaining on the lase. Acting Director Nicole Chase let Commission Member Haase know that they have a nonexclusive lease that doesn't conflict with the Valdez Snowmachine Lease and has no encumbrances.

Yays: 5 - Goudreau, Haase, Beatus, Radotich, and Moulton **Excused:** 2 – Wade, Metroka

MOTION CARRIED

V. REPORTS

1. Report: Issuance of Temporary Land Use Permit 25-04 for the Roadside Potatohead, LLC for Six Months on 369 Square Feet of Public Right-of-Way Immediately Adjacent to Lot 12, Block 40, Harbor Subdivision

VI. COMMISSION BUSINESS FROM THE FLOOR

No commission business was presented.

VII. ADJOURNMENT