



City of Valdez

212 Chenega Ave.
Valdez, AK 99686

Meeting Agenda - Final-revised

City Council

Tuesday, September 1, 2020

7:00 PM

Council Chambers

Regular Meeting

REGULAR AGENDA - 7:00 PM

I. CALL TO ORDER

II. PLEDGE OF ALLEGIANCE

III. ROLL CALL

IV. PUBLIC APPEARANCES

1. [Dan Kitchens, Chief Commercial Officer RAVN Airlines - Update on Reestablishment of Air Service to Valdez](#)

V. PUBLIC BUSINESS FROM THE FLOOR

VI. CONSENT AGENDA

1. [Proclamation - Recognizing Valdez Commercial Fish Processing Industry](#)
2. [Appointment to Parks & Recreation Commission \(Partial Term: Benjamin Rush\)](#)
3. [Appointment to the Economic Diversification Commission \(Partial Term: Meredith Noble\)](#)
4. [Appointments to Library Board \(Full Term: Megan Gunderson & Breanna Odencrans\)](#)

VII. NEW BUSINESS

1. [Discussion Item: COVID-19 Update](#)
2. [Approval of Memorandum of Understanding with Alberta Alaska Rail Development Corporation](#)
3. [Approval of FY2021 Community Jail Contract with State of Alaska](#)

VIII. RESOLUTIONS

1. [#20-47 - Opposing Issuance of Permit by Department of Natural Resources for Helicopter Operation Project LAS 33373 \(Postponed from the City Council Special Meeting of August 25, 2020\)](#)
2. [#20-48 - Amending the 2020 Budget by Transferring \\$1,712,675.08 from Unassigned General Fund Balance to Emergency Preparedness Reserve Fund for COVID Related and 2020 Emergency Expenditures](#)
3. [#20-49 - Authorizing the Continuance of the COVID-19 Local Government Disaster Declaration](#)

IX. REPORTS

1. [Procurement Report: Professional Services Agreement with Slate for PRCS Seasonal Activity Guide](#)

X. CITY MANAGER / CITY CLERK / CITY ATTORNEY / MAYOR REPORTS

1. City Manager Report

1. [City Manager's Report September 1, 2020](#)

2. City Clerk Report

3. City Attorney Report

4. City Mayor Report

XI. COUNCIL BUSINESS FROM THE FLOOR

XII. ADJOURNMENT

XIII. APPENDIX

1. [Council Calendar - September 2020](#)
2. [City Boards & Commissions Vacancies - September 2020](#)